Literacy

Range: Traditional stories with predictable and patterned language. Stories with Familiar settings. Poetry - Really Looking. Recognising and using actions, sound effects and adventurous word choices. Non fiction - Information brochures to advertise The Isle of Struay. Texts to include-Cinderella, The Three Billy Goats Gruff, Range of Katie Morag Texts supported by additional episodes on recently made DVD. Link with D&T Making Puppets. Real life experience - Treasure Trove Puppet Company performing Cinderella. Spelling and Phonics: split compound words into their component parts and to use this knowledge to support spelling. Target range of High frequency Words. Range of words that use contractions. Look at use of possessive apostrophe.

French through Stories Jacques et les haricots vert. (Jack and the Beanstalk)

PE Gymnastics - plan and repeat simple sequences of actions, showing contrasts in shape.

Dance - extending understanding of how dynamic and rhythmic gualities can be used to express moods, ideas and feelings.

Technology

Plan, design, make and evaluate characters from The Katie Morag Stories. Use wooden pegs and transform into doll characters. Dress characters from a range of textiles and develop use of a range of joining techniques. Make a simple puppet theatre for the Katie Morag characters.

Communication Language and literacy areas Mathematical development areas

Knowledge and understanding of the world areas Personal and Social development

Creative development areas Physical development areas

Observe local weather closely using simple equipment. Gather and mainland record data to help answer a question and ask simple questions recognising that they can be answered in Living on an Island around the song - In the

History

term.

No History topic this

Geography

An Tsland Home Using 'Katie Morag' stories to develop children's understanding of the differences between life on an island compared to the Develop geographical terminology for features of landscapes. Devise a simple map with symbols and key.

Maths

Counting, Partitioning and Calculating - Explain methods using mathematical language and number sentences. Read and write 2 and 3 digit numbers in figures and words. Counting in 10s, 5s and 2s. Record and interpret number sentences using all four operations. Securing number facts, understanding shape - Patterns involving number and shape. Reflective symmetry. Derive and recall addition and subtraction facts for numbers to 20. Derive and recall multiplication facts for 2.5 and 10 times tables. Handling Data and Measures -Collecting, organising, presenting and interpreting data to answer questions. Calculating, measuring and understanding shape - Solving problems involving numbers, money, measures and time. Securing number facts - describing patterns and relationships involving numbers or shapes.

RE

Teaching Christianity through Stories. Understand that Jesus told stories to teach people about God, how to behave and how to treat each other. Stories to include - The Good

Samaritan, The Lost Sheep, The Wise Builder and the Foolish Builder and The Story of the Mustard Seed.

PSHCE Be able to describe

how we feel and understand that our actions affect others. Know how to be a good friend and understand what a bully is. SEALS -Going for Goals P4C - Philosophy sessions through Art and Literature. E-Safety - Hector's World

Art and Design

Science

Weather and Seasons.

and describe weather

patterns.

different ways.

Music

Groove, Children will learn

about six different styles

of Music : Blues, Latin,

Bhangra.

Folk, Funk, Barogue and

Follow Recorder Course.

Charanga unit based

Observe changes across

the four seasons. Observe

Learning about different textures through Collage, Weaving, Threads and Fabrics. Learning how to use a viewfinder to identify features to be created. Making textured images of landscapes. Apply sewing techniques learnt making Christmas Decorations to variety of fabrics used in miniature landscapes.

ICT

Pro Bot. Develop understanding and use of control technology. Use characters' houses and landmarks from Katie Morag as a route map for Probot. Use 2Compose to explore digital sound. E-Safety - Hector's World

