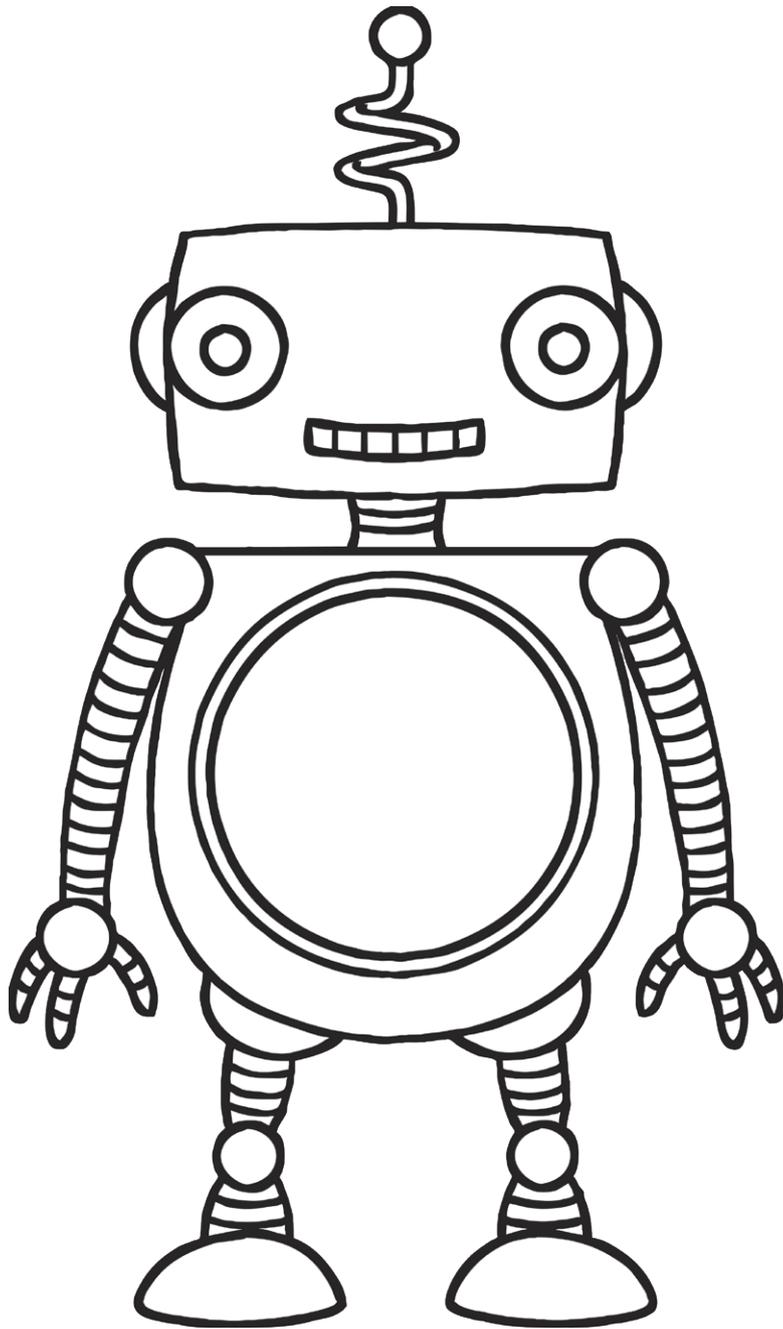


# Roll and Colour!



KEY:

1

miss a turn  
or no  
colouring!



## INSTRUCTIONS (2 Players Optional);

1. Roll your dice and colour in the shape that you land on.
2. If you roll a shape and you already have it, then it is your partner's turn.
3. Roll the dice until you build your whole robot.