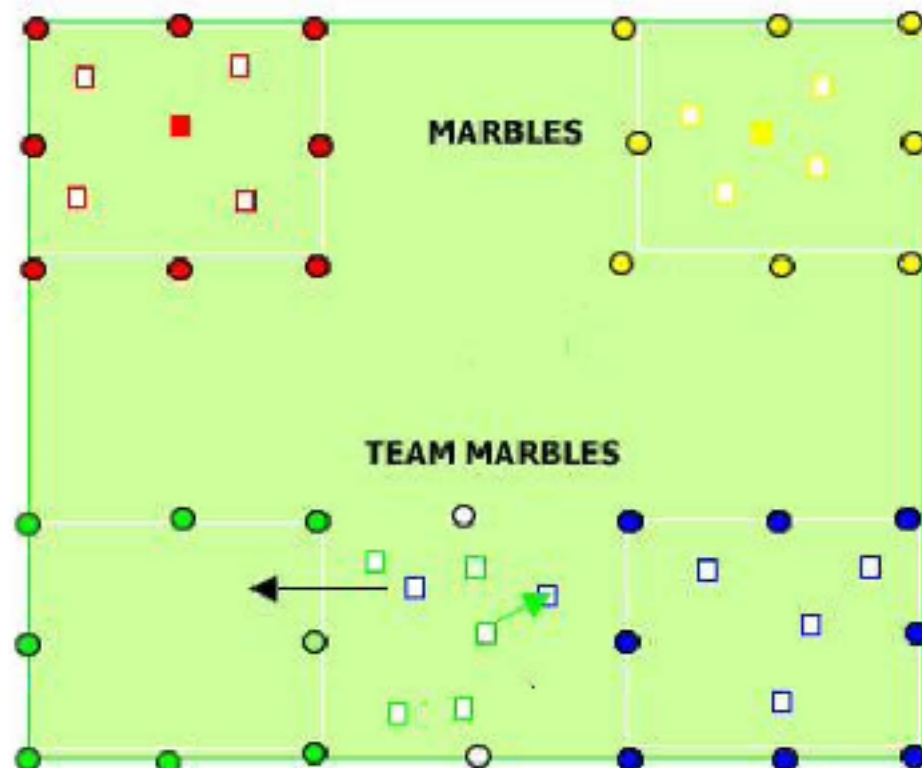


TEACHING FOOTBALL IN SCHOOLS KEY STAGE 1 Year 2 Lesson 4

Learning Outcomes: For the children to learn how to travel, stop and change direction using football techniques and to develop these skills in a modified football game.



20 Minutes ⌚

3 MARBLES

The children play in their home groups within their home playing area. All the children have a ball. 1 player in turn takes their bib off to become the chaser.

The chaser has 30 seconds to catch as many of their group as possible. Players are caught if they are "marbled" the chaser kicks their football to make contact with the dribbler's football.

Once caught children stand to the side of the pitch. Each player in turn has a go as the chasing player.

4. TEAM MARBLES

Using 2 pitches the red team play against the yellow team and the green team play against the blue team.

The object of the game is to transfer all your footballs from your home stadium to your opponents stadium without being marbled. When the whistle is blown the attacking team send 2 or 3 players at a time to dribble the ball across the central area into the opponents stadium. The defending team have a ball each and attempt to marble players in the central zone as they travel across. When a player is marbled they pick up their ball and return to their home stadium.

When every player has been once the teams change roles.

KEY TEACHING POINTS

1. Players need to continually travel and change direction to make it difficult for the chasers..
2. The chasers should try to get close to an attacker before trying to marble their football from 1 or 2m away

QUESTIONS TO ASK THE CLASS:

1. How can you keep your ball safe from the chasers?
By protecting the ball and keeping it on the foot furthest away from the defender.
2. When and why will you need to change direction ?
When a defender is getting close, so you can dodge out of the way.

